

How to Play

The game has two levels of play depending on age, language skill and time available.

Level 1 -a simple word matching game

The game can be played without stamps but a suggestion is to purchase some Spanish stamps. Ask for kiloware bags of Spanish commemorative stamps. This is a nice way for pupils to start a collection of stamps, gaining a stamp from every correct answer. Alternatively use counters.

Each player takes it in turn to roll a dice and move the relevant number of stamps from the start square –la entrada.

When the player lands on a stamp, they have to say the English translation relevant to the stamp. If correctly answered, the player collects a Spanish stamp.

[Alternatively, collect a counter.]

When a player lands on ¡Pon un huevo!, I'm afraid the player will have to take time out to lay an egg! Move to the egg shaped area indicated by the bird footprints and miss a turn. For added fun, the teacher could make up some fun forfeits for the pupils to do when they land on these squares. After missing a turn, the player returns to the square following the ¡Pon un huevo! square they exited from. Follow the instructions on any of the other squares.

The game can end after a specific time limit or when a player exits to the centre goose. The first player to finish collects another stamp. The player who has collected the most stamps (or counters) can be declared the winner.

Level 2 –challenge game

Play is as above in the level 1 game but when the player lands on a stamp, they have to say the English translation, then take the relevant challenge card. On completion of the challenge, the player collects a Spanish stamp (or counter). This could be played as a whole class game. The game could be played over a period of time such as a few days, week, etc as some of the challenges will take time to complete. Continue around the game board and complete as many challenges as possible.

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Using PowerPoint Game

Play as previously. Count along the stamp game board and click on stamp image (mark on Smartboard your position on the board in order to continue play later).

A hyperlink will take you to the challenge card associated with that stamp. First the player has to say the English translation relevant to the stamp, then click in the blank space and a challenge will appear. On completion of the challenge the player collects a Spanish stamp (or counter). Click on the stamp image again to return to the game board.

Acknowledgments

Translations

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